



Education

MFA, Visual Art, Vermont College of Fine Arts, Montpelier, VT. 2015

M.Ed., Educational Leadership, Argosy University, Seattle, WA. 2006

BFA, Media Arts, School of Visual Arts, New York, NY. 1989

Academic Appointments

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|----------------|---|
| 2020 - present | Assistant Professor / Concentration Lead, Animation
Department of Art
Rowan University, Glassboro, NJ |
| 2014 - 2020 | Assistant/Associate Professor of Animation / Illustration
Chair, Visual Arts Department (2018 - 2020)
Northern Vermont University-Lyndon, Lyndonville, VT |
| 2018 | Visiting Faculty, Animation
Bennington College, Bennington, VT |
| 2016 - 2020 | Online Instructor, Digital Animation
Community College of Vermont, Montpelier, VT |
| 2009 - 2014 | Lead Faculty, Digital Gaming and Media, Applied Design Programs
Lake Washington Institute of Technology, Kirkland, WA |
| 2006 - 2009 | Academic Department Director, Animation / Game Art and Design
Art Institute of Seattle, Seattle, WA |
| 1995 - 2006 | Faculty, Animation,
Art Institute of Seattle, Seattle, WA |
| 1998 - 2011 | Adjunct Faculty, Digital Media, Northwest College of Art and Design
Poulsbo, WA |
| 1996 - 2011 | Adjunct Faculty, Digital Media, Bellevue College, Bellevue, WA |

Publications

2025
New York Animation 1969-1999: A City in Motion
Monograph
ISBN 978-3-031-89489-3, 2025, Edition 1, XVII, 502 p. 96 illus.
(release date August 31, 2025)
Palgrave MacMillan, Palgrave Animation Series

Journal Articles

2020
The Concrete Zoetrope: Philosophies and Formal Elements of Animation and the Moving Image
Journal of Early Visual Culture

2019
Mind The Gap: Considering the Practice of Animation as a Form of Applied Philosophy
<https://blog.animationstudies.org/?p=2753>

2019
Pre-Cinema in the Classroom. The Philosophical Opportunity of Red Raven Movie Records
<https://blog.animationstudies.org/?p=2728>

Children's Publishing

2025
Luna Muli
by Danny Adlerman. Illustrations by Robby Gilbert
Lee and Low, New York (anticipated publication 2026)

1999 - 2009
The Adventures of Ranger Rick
Monthly Illustration Contributor
Ranger Rick Magazine, National Wildlife Federation, Reston, VA

2004 - 2007
Your Big Backyard Magazine. Regular Contributor
National Wildlife Federation, Reston, VA

1999
Humpty Dumpty
Written by Kin Eagle, illustrations by Rob Gilbert
Charlesbridge Publishing, Boston, MA

1997
Rub A Dub, Dub
Written by Danny and Kim Adlerman, illustrations by Rob Gilbert
Charlesbridge Publishing, Boston, MA

1996
Hey, Diddle, Diddle, written by Kin Eagle, illustrations by Rob Gilbert
Whispering Coyote Press, Boston

1995
Out of the Night, written by Lola Schaefer, illustrations by Rob Gilbert
Whispering Coyote Press, Boston

1994
It's Raining, It's Pouring, written by Kin Eagle, illustrations by Rob Gilbert
Whispering Coyote Press, Boston

Selected Presentations

- 2025 *From Harlem to Hollywood: New York's Early Black Animators*
Society of Animation Studies Conference
University of the Arts, London, UK. June, 2025
- 2025 *Unearthing Black History within Animation: A Conversation with The Hidden Critique*
College Art Association Conference, New York, NY
<https://www.thehiddencritique.com/episodes>. March, 2025
- 2024 *Concerning the Spiritual in Animation: Ngoma, Kabuki, Spiderwoman, and the Vervistic*
Society of Animation Studies Conference
University New South Wales, Sydney, AU. July, 2024
- 2024 *Researching and Restoring Early Chromolithographic Film Loops*
35th World Festival of Animated Film, Zagreb, Croatia. July, 2023
- 2023 *Chromolithographic Loops: The First Animated Films*
Society of Animation Studies Conference
Rowan University, Glassboro, NJ. June, 2023
- 2022 *Unlocking the History of 1930's Alternating View Projectors*
Society of Animation Studies Conference
Teesside University, Middlesborough, UK. July, 2022
- 2022 *From Zoetrope to Animation (And Back Again)*
Eric Dyer Symposium
Arts University, Bournemouth, UK. May, 2022
- 2022 *From Altamira to Zoetrope (And Beyond)*
The Useful Task of Teaching Moving Image Histories in the Age of Tik Tok
Society of Cinema and Media Studies Annual Conference
Chicago/Online. August, 2022
- 2021 *The Interdisciplinary Study of Interdisciplinarity*
Society of Animation Studies Conference
Tulane University/Online. July, 2021
- 2019 *A Cartography of the Invisible Interstice*
Society of Animation Studies Conference
Lisbon, PT. July, 2019
- 2018 *Materials of the Synesthetic*
Society of Animation Studies Conference
Montreal, QC. June, 2018
- 2015 *Gaming Culture*
St. Johnsbury Athenaeum
St. Johnsbury, VT. October, 2015
- 2014 *Gertie's Defiant Decision: Designing Meaningful Choices*
Catamount Arts
St. Johnsbury, VT. October, 2014
- 2014 *Why Games Matter*
Washington Technology Alliance
Kirkland, WA. May, 2014
- 2014 *Designing Meaningful Choices*
Redmond Digital Arts Festival
Redmond, WA. March, 2014

Selected Exhibitions

- 2024 *Animation Adjacent*
Group Show
Area 405 Gallery, Baltimore, MD
- 2018 *The Ghost in the Shoe*
Solo Exhibit of Photographs
Quimby Gallery, Lyndonville, VT
- 2015 *Annual Juried Exhibition*
Catamount Arts, St. Johnsbury, VT
- 2015 *The Framing of Time and Relation*
MFA Thesis Exhibition
Moore Gallery, Montpelier, VT
- 2014 *Cognizant*
Group Exhibition
Quimby Gallery, Lyndonville, VT
- 2014 *Vermont Illustrators*
Group Exhibition
Quimby Gallery, Lyndonville, VT
- 2014 *DecisionPainter*
Serious Play Expo
Redmond, WA

Professional Awards

- 2007 Toonie Award, Best Print Comic, Cartoonist's Northwest, *Ranger Rick*
- 1993 Parenting Publications Award, Best Interactive Title for Children
Lenny's MusicToons
- 1989 Master Eagle Award. Illustration

Funding and Grants

External

- 2025 College Art Association, Millard Meiss Publication Fund
The Man Who Worked Magic: Tee Collins and America's First Black Animation Studio
Unawarded
- 2025 Andy Warhol Foundation Arts Writers Grant. *Tee Collins: The Man Who Worked Magic*
Unawarded
- 2023 Schomburg Center for Research in Black Culture, Scholars-in-Residence Program
Unawarded

Internal

- 2024 STORI Fund Grant. \$2,050.00. Moving Image Research Lab. Awarded.
- 2021 Francis R. Lax Fund for Faculty Development, 2021. \$1,000.00. Awarded

Teaching Awards

2019	Excellence in Advising Award Northern Vermont University, Lyndonville, VT
2012	Instructional Excellence Award Lake Washington Institute of Technology, Kirkland, WA
2008	Academic Director Excellence Award Art Institute of Seattle, Seattle, WA
2006	Excellence in Teaching Award Art Institute of Seattle, Seattle, WA

Classroom Technology

16mm, 8mm, Super 8 Film
Oculus VR
Adobe Creative Suite
Unity 3D
MakerBot 3D Printing
Learning Management Systems
Digital Photography/Video
Animation Production/Pipelines (both 3D and 2D)
Sound Recording
DragonFrame
Analog Photography Processes
Autodesk Maya
Maxon ZBrush

Core Courses Taught

Intro to Animation, Visual Narrative, Life Drawing, Motion Graphics, Animation for New Media, Philosophies and Formal Elements of Animation and the Moving Image, 3D Animation, Fundamentals of Game Design, Interactive Media Design, Character Animation, Storyboarding, Drawing, Portfolio, 3D Modeling, Illustration, Video I and II, Digital Animation, History of Animation, Digital Media Production, Advanced Animation, Cartooning, Production Team, Audio for Animation, Digital Sculpting, Animation Practicum, Stop-Motion Techniques, Drawing I, Drawing II, Intro to Illustration, Digital Sculpting

International Study Courses and Leadership

2018	Life Drawing: London, Paris, Florence, Rome
2019	Visual Narrative: Tokyo, Kamakura, JP

Primary Research Interests

Animation History
New York Animation History
Computer Aided Design
Interdisciplinary Studies
Moving Image Theory
Game Design and Theory
Pre/Proto-Cinema
Chromolithographic Film
Film Preservation
Puppetry
Animation Archaeology
Synesthetic Design
Decisions-as-Material
Musicology
Visual Music in the Moving Image
Perception

Current Professional Affiliations

ASIFA East
Board Member/Documentarian
The Society for Cognitive Studies of the Moving Image
Society for Animation Studies
Society for Interdisciplinary Studies
Society for Cinema and Media Studies
College Art Association
Magic Lantern Society
Vermont Animation Festival
Founder/Consultant
County College of Morris
Animation Workshop Facilitator

Academic and University Service

Department Curriculum Committee (Member, 2021–present)

Department Recruitment Committee (Chair, 2024–present)

Graphic Design Search Committee (Member, 2022)

Illustration Search Committee (Member, 2022 and 2023)

University Diversity, Equity, and Inclusion (DEI) Committee (Member, 2023–2025)

University Retention and Recruitment Committee (2022, 2023)

Co-Organizer, High School Studio Day (2024–present)

Facilitator, Interdisciplinary Day Animation Workshops (2023–present)

Organizer, Celebrating Diverse Voices: Jim Simon Event (2024)

Conference Chair, 34th Annual Society for Animation Studies Conference (2023)

Chair, Academic Standards Committee. Northern Vermont University, 2014-2020

Professional Experience

Film, Television and Interactive Media

1986 - present	Freelance Illustrator / Animator
1996 - 1998	Animation Director, Disney Interactive / AdHoc Inc., Sausalito, CA
1995 - 1996	Senior Animator, Edmark Inc., Redmond, WA
1994 - 1995	Senior Animator, Broderbund Software / LivingBooks, Novato, CA
1993 - 1994	Art Director, Paramount Interactive / MusicPen Inc., New York, NY
1993 - 1994	Assistant Layout Artist, Jumbo Pictures, New York, NY
1993	Animator, MTV / Liquid Television, New York, NY
1993	Animator, Sesame Street / Jane Aaron, New York, NY
1993	Animator, World Wrestling Federation, Stamford, CT
1991 - 1992	Art Director, Media Productions International, New York, NY
1990 - 1993	Freelance Animator, Designer, Broadcast Arts, New York, NY

Commercial Animation

- 1993 *WCBS Newsradio*, Animator, Directed by Steve Oakes
- 1993 *Doink Interstitial*, Animator, World Wrestling Entertainment
- 1992 *Slim Goodbody*, Animator, PBS, Directed by Maciek Albrecht
- 1992 *Domino Rally*, Animator, Magnet Pictures
Directed by George Englebrecht
- 1992 *Kraft Macaroni and Cheese*, Animator, Broadcast Arts
Directed by Mark Baldo
- 1992 *Sports Illustrated for Kids*, Assistant Animator, ABC
Directed by Yvette Kaplan
- 1992 *Vtech Commercial*, Animator, Magnet Pictures
Directed by Kim Johnson
- 1992 *Runway Fashion Models*, Animator
Directed by Kurt Mueller and Bart Swanson for Ruben Toledo
- 1992 *Tornado Rex*, Animator, Character Designer, Broadcast Arts
Directed by Kim Johnson
- 1991 *Crest Commercial*, Effects Animator, Broadcast Arts
Directed by George Englebrecht
- 1991 *Super Sugarcrisp Commercial*, Assistant Animator, Broadcast Arts
Directed by Karen Engle

Interactive Titles

- 1997 *Mighty Math Number Heroes*, Edmark Software
Design Director
- 1996 *Stellaluna*, Broderbund Software / LivingBooks
Senior Animator
- 1996 *Sheila Rae, the Brave*, Broderbund Software / LivingBooks
Senior Animator, Interaction Designer
- 1995 *The Berenstain Bears Get in a Fight*
Broderbund Software/ LivingBooks, Senior Animator
- 1995 *Dr. Seuss' ABC's*, Broderbund Software / LivingBooks
Designer
- 1994 *Ruff's Bone*, Broderbund Software / LivingBooks
Animator
- 1994 *Little Monster at School*, Broderbund Software / LivingBooks
Animator
- 1992 *Lenny's MusicToons*, Paramount Interactive / MusicPen
Animator, Art Director, Designer

Selected Filmography

- 1993 *Mona Lisa's Face*, Animator, Sesame Street
Directed by Jane Aaron
- 1993 *Doug*, Assistant Layout Artist, Jumbo Pictures
- 1992 *Speedbump the Roadkill Possum*, Animator, MTV / Liquid Television
Directed by Frank Gresham
- 1992 Victor Borge Tells Hans Christian Andersen Stories
Art Director, Animator, MPI / Media Productions International

Web Animation

- 1998 *Disney's Cyber-netiquette Comix*, Disney Interactive / AdHoc, Inc.
Animation Director
- 1997 *Hercules*, Disney Interactive / AdHoc Inc.
Animation Director
- 1992 *Basal Reader Series*, Disney Interactive / AdHoc Inc.
Animation Director